Photometric Redshift Estimation of Quasars by Machine Learning

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Outline

- Quasars
- Quasars in large sky surveys
- Photometric redshifts
- Application of ML in photo-z
- Conclusions

Quasars

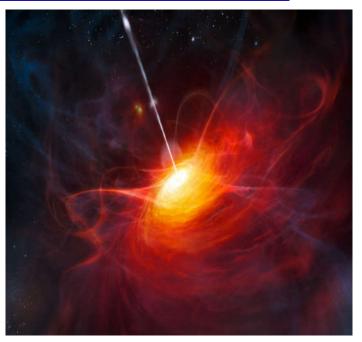
•Originally discovered in radio survey (3C) in 1950s; first identified as star-like optical sources with emission lines in 1963; Maarten Schmidt (1963) realized the redshift of 3C 273 (z=0.158)

•First named simply as "quasi-stellar radio sources", shorten to "quasars" by Hong-Yi Chiu (1964), accepted by ApJ in 1970

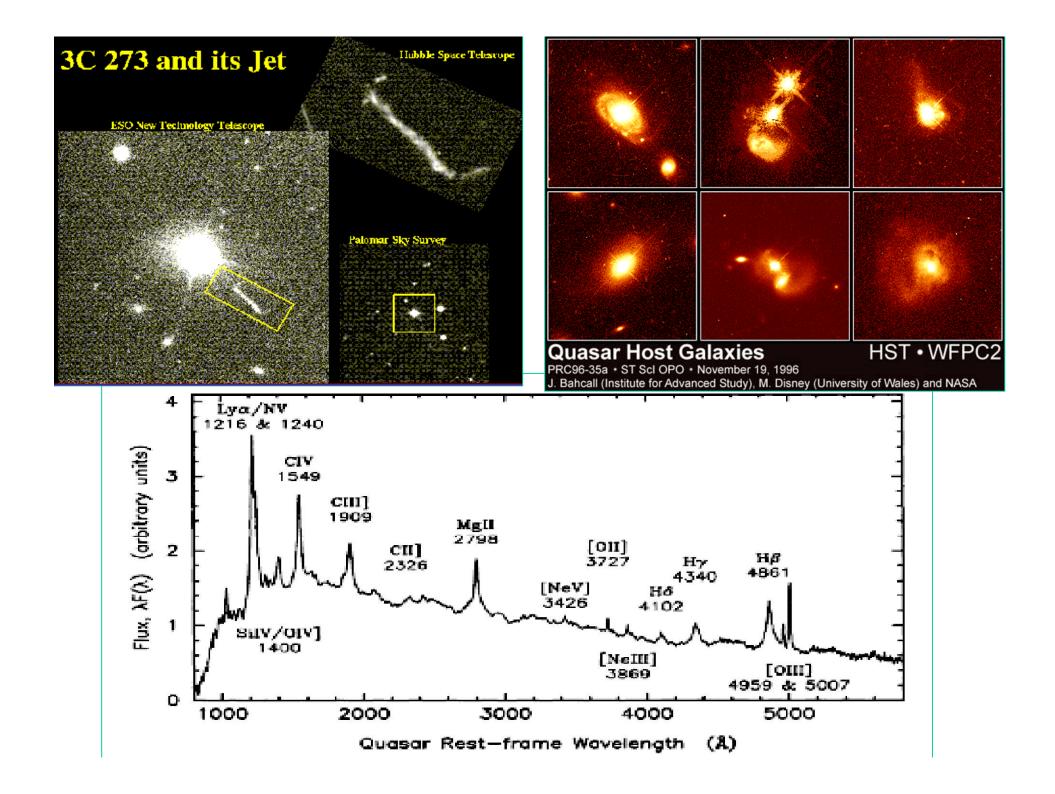
•the most distant known quasar is at redshift z=7.085 (Mortlock, D. J.; et al. 2011, Nature)

Quasars

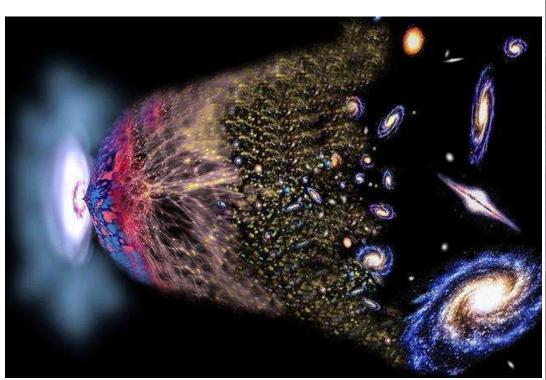
- AGN
- Powered by central black hole
- High redshift (0.1~7)
- High luminosity~10^42-10^46erg/s
- Luminosity variability
- Full spectrum emission
- Pointed sources
- Strong, broad emission line spectra

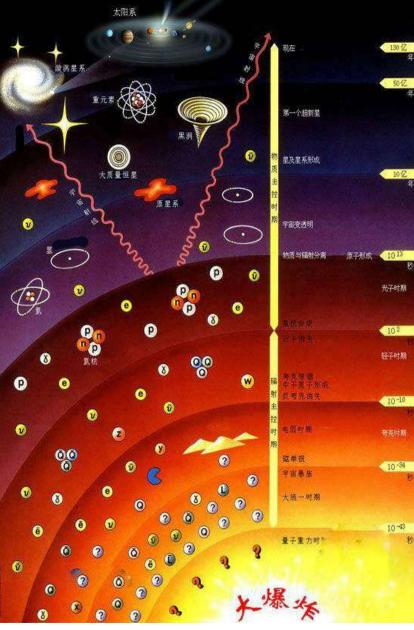


Credit: ESO/M. Kornmesser



The first quasar and the cosmic reionization



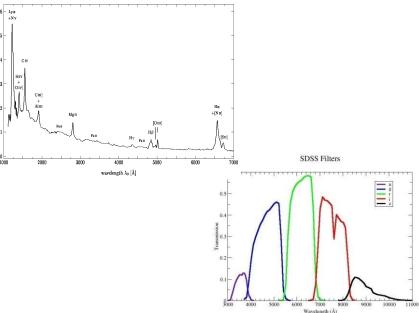


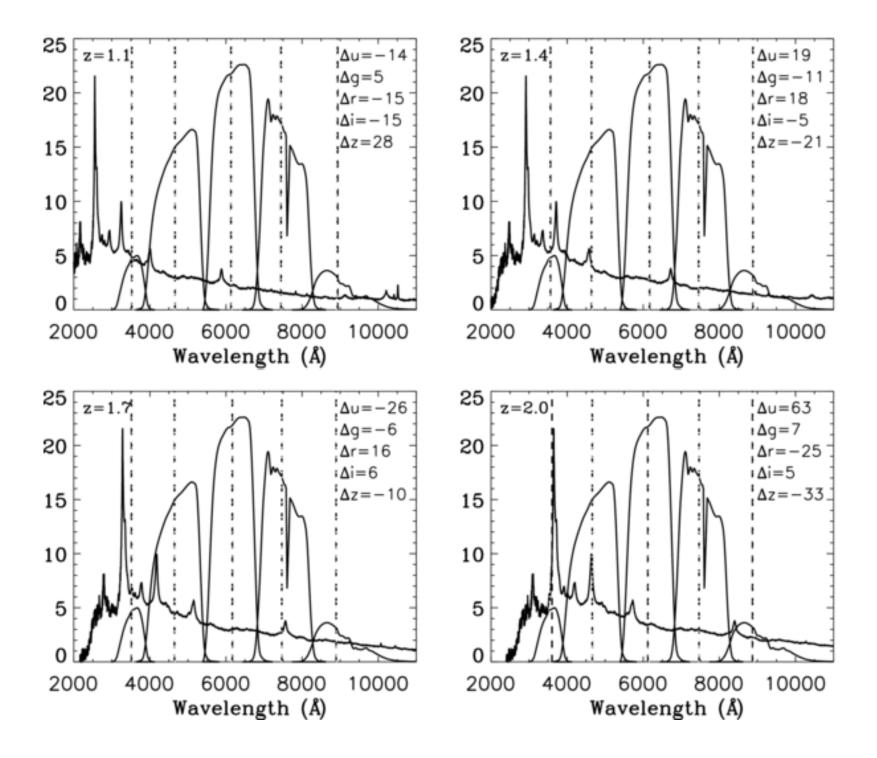
Photometric redshifts (photo-zs)

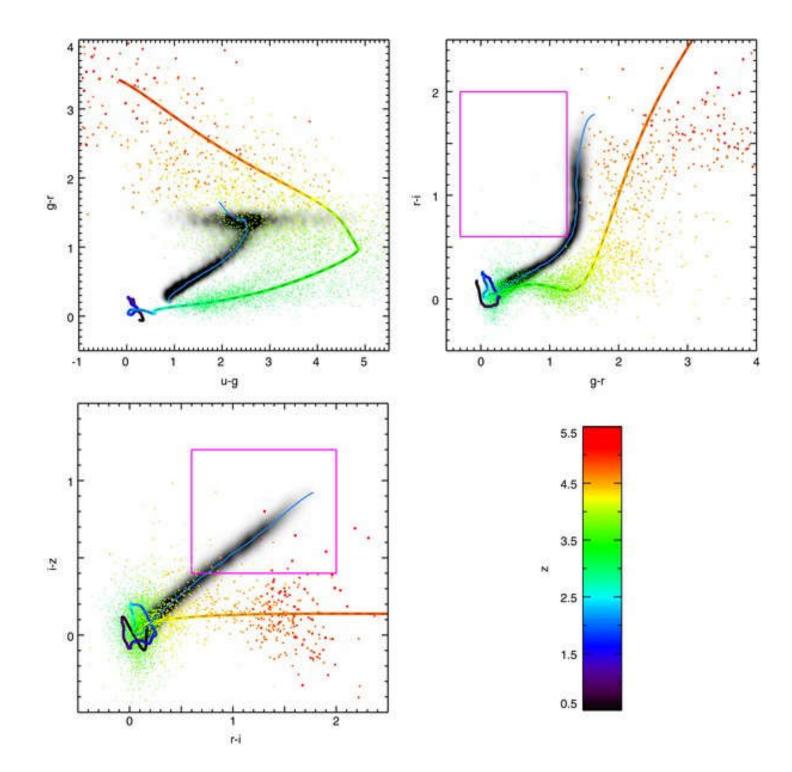
- Photo-zs are determined from the fluxes (or magnitudes or colors) of galaxies through a set of filters
- May be thought of as redshifts from (very) low-resolution spectroscopy
- Photo-z' are needed in particular when it's too observationally expensive to get spectroscopic redshifts (e.g., if galaxies are too many or too faint)
- Well-calibrated photo-z's are a key ingredient to obtaining cosmological constraints in large photometric surveys like DES and LSST

- For example, SDSS
 - Spectra: *r* < 17.7 1.6M sources</p>
 - Photo: *r* < 21+360M

sources



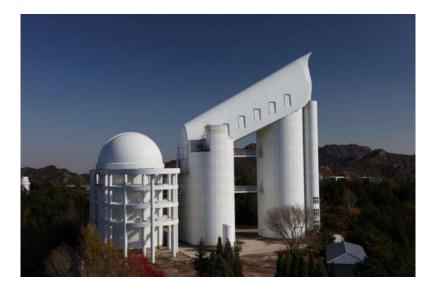




Large Optical Sky Quasar Surveys

- Palomar-Green (PG) Bright Quasar Survey (BQS): B<16, 10000 deg², ~120 Quasars (~7%)
- Large Bright Quasar Survey (LBQS): B<17.5, ~10^3 quasars
- •2dF: 200 deg^2, U-V<-0.3, ~2.6x10^4 quasars
- •Sloan Digital Sky Survey(SDSS):~5.3x10^5 quasars
- •LAMOST survey:~5x10^4 quasars





Photometric survey

UV: GALEX at 1530 A°(FUV) and 2310 A° (NUV) Optical: SDSS (u 3551Å, g 4686Å, r 6165Å, i 7481Å, z 8931Å) **Pan-STARRS** (g 4866 A°, r 6215 A°, i 7545 A°, z 8679 A°, y 9633 A°) LSST(u, g, r, i, z, and y) Infrared: 2MASS at J-band (1.235 µm); H-band (1.662 µm); Ks-band (2.159 µm), WISE at 3.4, 4.6, 12, and 22 µm (W1, W2, W3, W4) (W1, W2, W3, W4) UKIDSS (y,j,h,k)

----etc.

Methods for Photometric redshifts

- Template fitting
- Machine learning /training set/empirical methods

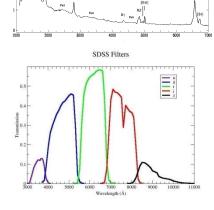
In the era of astronomical big data, ML is a must!

Template fitting

- Model SEDs are being redshifted by $\lambda(z) = \lambda rest(1 + z)$ for various values of z.
- Then the spectrum is projected through the filter throughputs to obtain a simulated photometric observation of a galaxy with that SED.
- Searches for the minimum value of the difference between observed colors and synthetic colors derived from model (or template) SEDs.

$$\chi^2 = \sum_{k=1}^{N filters} \left(\frac{F_{obs,k} - p \cdot \text{SED}_k(z)}{\sigma_k} \right),$$

• Template: synthetic or observed



Pros and cons of Template fitting

- Physical meaning is obvious.
- Easy to explain.
- Go very deep, well beyond the spec-z limit.
- No training set needed.
- Arbitrary choice of template, lots of assumptions on physics, strong dependence on zero points
- Not too accurate.



Machine learning

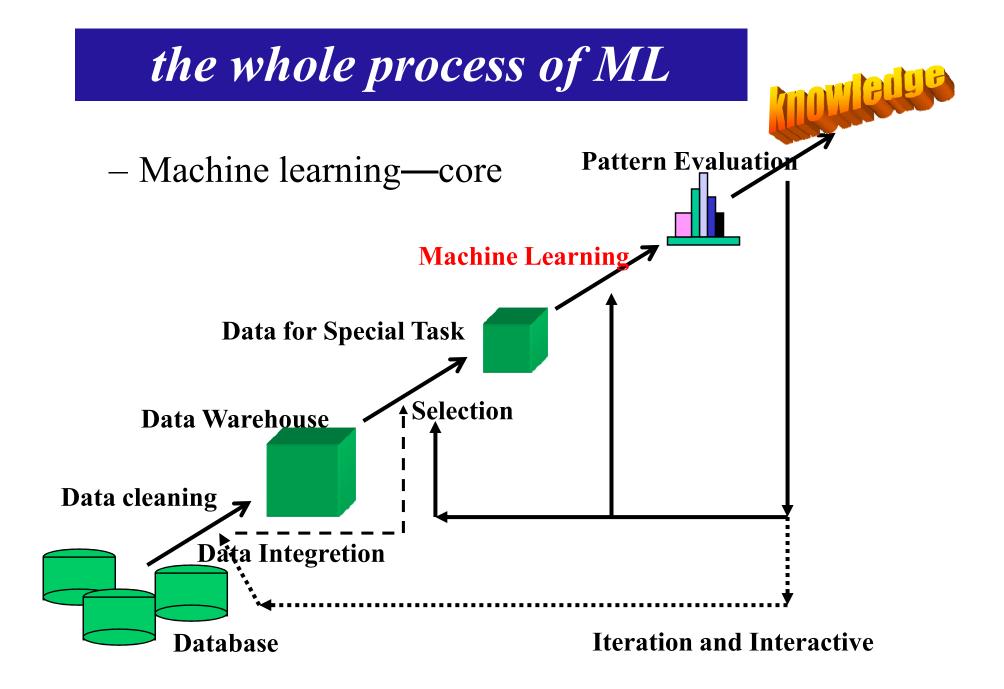
- ML is an application of artificial intelligence (AI) that provides systems the ability to automatically learn and improve from experience without being explicitly programmed.
- Need to learn or train and obtain a relation between photometric observables of a galaxy and its spec-z.
- A subset of the objects as training set, their speczs are known.
- Training set, test set, validation set.

Pros and cons of ML

- More accurate
- No assumptions on physics, almost independent on zero points, photometric calibration, etc.
- Difficult to understand
- Bounded by the spec-z limit
- Unreliable extrapolation
- Retraining for every survey

Commonly Used ML

- Polynomial fitting, e.g. Connolly et al. (1995)
- Piece-wise fitting of 2nd order polynomials, e.g. Brunner et al. (1997)
- a linear function of three photometric colors ,e.g. Wang et al. (1998)
- k nearest neighbors, e.g. Csabai et al. (2003); Han et al. (2016)
- Kernel regression, e.g. Wang et al. (2006)
- Support Vector Machines, e.g., Wadadekar (2005) ;Zheng & Zhang (2012)
- Relevance Vector Machines, e.g., Sanchez et al. (2014)
- Boosted Decision Trees, e.g., Gerdes (2009, ArborZ)
- Gaussian Processes, e.g., Way et al. (2009)
- Diffusion Maps, e.g., Richards et al. (2009) and Freeman et al. (2009)
- Random Forests, e.g., Carliles et al. (2010)
- Self Organizing Maps, e.g., Carrasco Kind & Brunner (2014)
- Artificial Neural Network , e.g. Li et al. (2007), Zhang et al. (2008), Collister & Lahav, 2004
- et al.

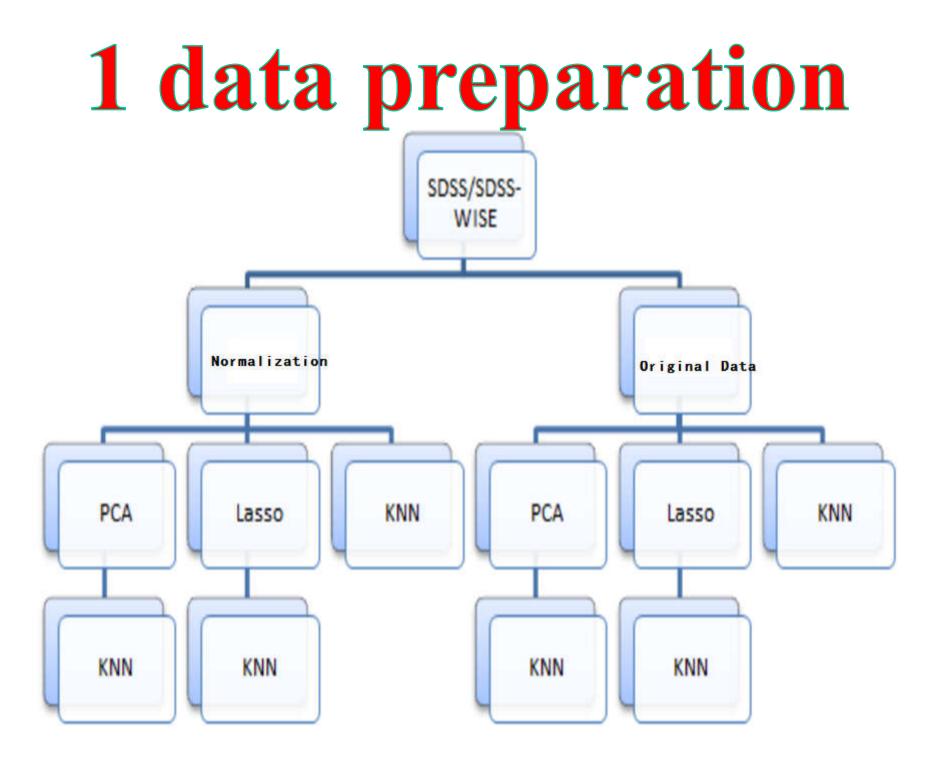


Our work

The factors to influence performance of Photo-Z estimation!

- Data preprocessing (feature engineering).
- Data quality.
- Algorithms.
- Separation of training sample.

	Sample	es
	The DR14Q catalog contains 52	26,356 unique quasars
	Sample	Number
Better quality	SDSS	336357
	SDSS + WISE	261705
Good	Sample	Number
quality	SDSS	445958
	SDSS + WISE	324333



Good quality sample

Table 1.	Perform	nance of	KNN with t	the SDSS s	ample by d	ifferent dat	a preprocessing
Norma	lization	PCA	LASSO	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	$\sigma_{ m rms}$
-				62.18	80.00	86.99	0.3344
\square				62.03	79.98	86.95	0.3349
Ø		\square		62.03	79.98	86.95	0.3349
		\square		62.09	79.98	86.94	0.3349
			Ø	40.57	72.30	84.54	0.4594

g.

Performance of KNN with the SDSS-WISE sample by different data Table 2. preprocessing.

Normalization	PCA	LASSO	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	$\sigma_{ m rms}$
			78.57	91.10	95.20	0.1983
Ø			77.70	90.94	95.20	0.2031
Ø	\square		77.70	90.94	95.20	0.2031
	\square		78.44	91.02	95.18	0.1991
		\square	63.16	85.06	93.07	0.2790

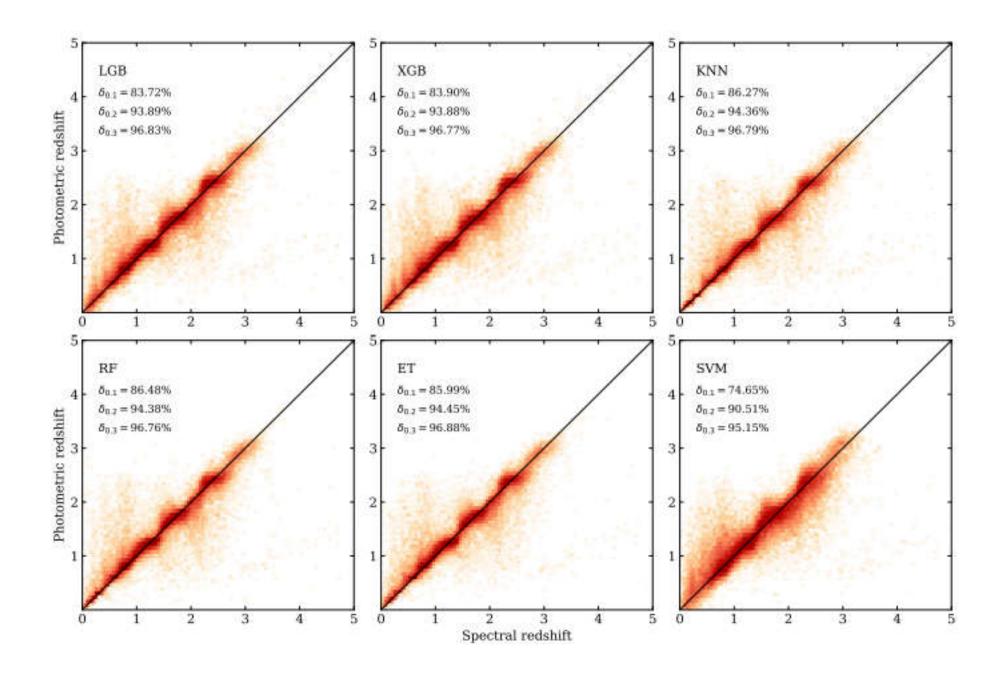
2 data	qua	alit	y	
Table 3. Performance of var				SE sample wi
Algorithm	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	$\sigma_{\rm rms}$
SVR	69.74	88.15	93.81	0.2384
XGBoost	77.43	90.81	95.27	0.2007
KNN	79.40	91.37	95.28	0.1931
RF	79.87	91.37	95.23	0.1907
better quality data				24
SVR	72.40	90.35	95.15	0.016
XGBoost	83.90	93.88	96.77	0.013
KNN	86.27	94.36	96.79	0.013
RF	86.48	94.38	96.76	0.012

3 algorithms

Better quality sample

Method	$\delta_{0,1}(\%)$	$\delta_{0,2}(\%)$	$\delta_{0.3}(\%)$	MAE	MSE	R ²	Time(S)
SVM	74.65	90.51	95.15	0.193	0.092	0.827	3587.45
LGB	83.72	93.89	96.83	0.088	0.013	0.867	3.24
XGB	83.90	93.88	96.77	0.088	0.013	0.865	56.24
KNN	86.27	94.36	96.79	0.078	0.013	0.862	10.87
RF	86.48	94.38	96.76	0.075	0.012	0.866	106.36
ET	85.99	94.45	96.88	0.078	0.012	0.871	17.45

XGB: XGBoost; LGB: LightGBM;NN: k-nearest neighbor; RF: random forest; ET: Extremely randomized trees SVM: support vector machine



3 Seperation of training sample

random forest

Original Scheme

Data Set	Algorithm	Model Parameters	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	σ	Time(s)
SDSS	RF	n_estimators=300 max_depth=15	63.34	80.48	87.34	0.3271	37628
SDSS-WISE	RF	n_estimators=300 max_depth=20	79.87	91.37	95.23	0.1907	36762

Other two Schemes

- Firstly, classification of the sample into two subsamples according to redshift range (0 < $z \le 2.2, z > 2.2$) or into four subsamples according to redshift range (0 < $z \le 1.5, 1.5$ < $z \le 2.2, 2.2 < z \le 3.5, z > 3.5$) by random forest
- Secondly, create regressors to predict the unknown samples.

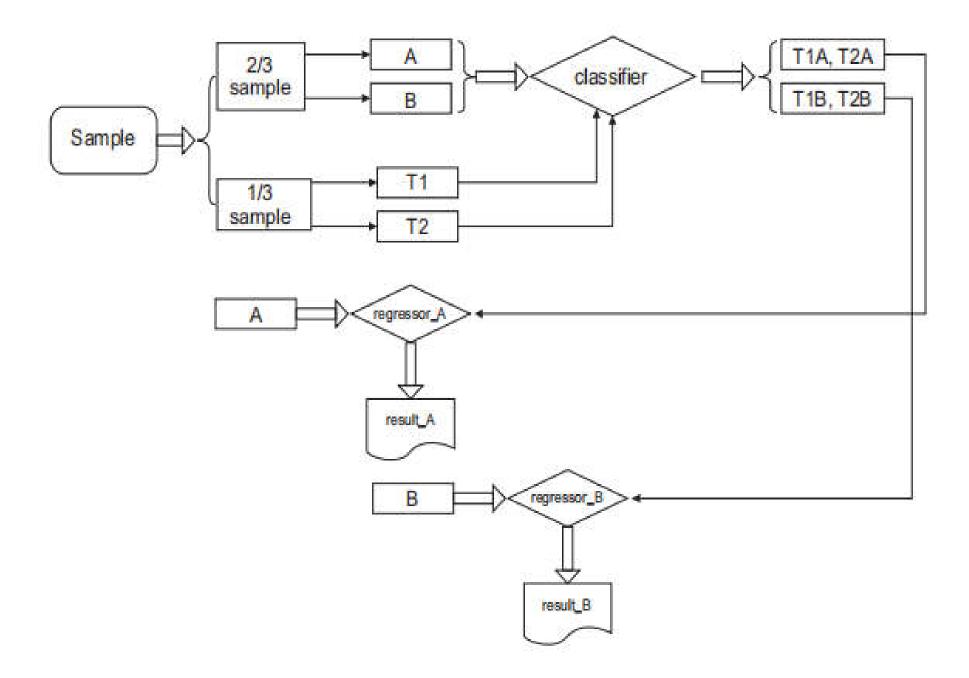


Fig. 3 Flow chart of photometric redshift estimation based on two subsamples.

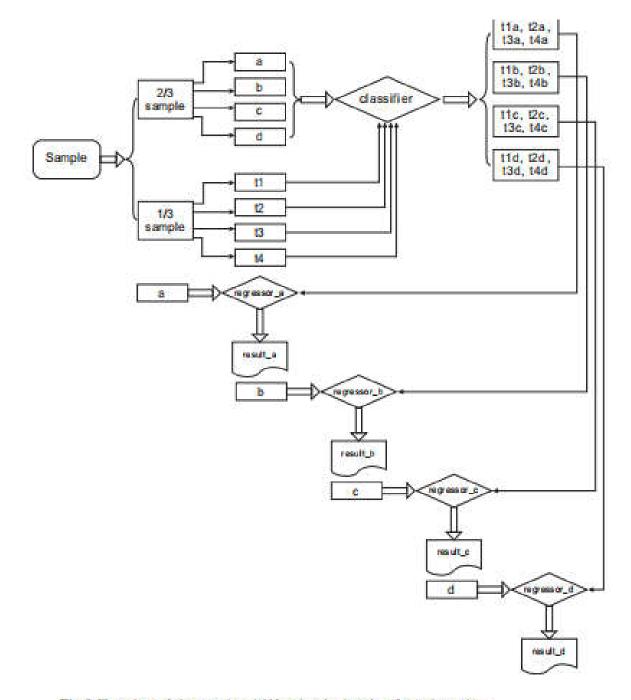
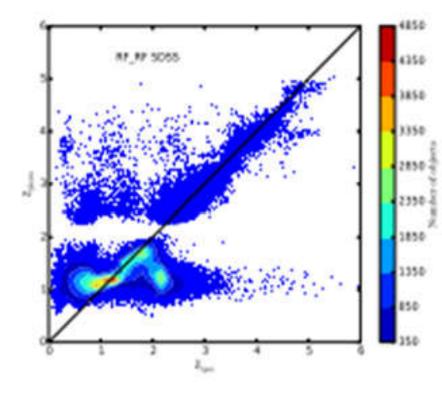


Fig. 5 Flow chart of photometric redshift estimation based on four subsamples.

Table 3 Performance of photometric redshift estimation for different datasets with random forest after classifying one sample into two subsamples by random forest.

Data Set (Test set)	Algorithm	Model Parameters	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	σ
SDSS (T1)	RF_RF	$n_estimators=300$	55.08	72.07	84.36	0.3550
		$max_depth=15$				
SDSS (T2)	RF_RF	$n_{estimators=300}$	84.77	89.55	90.31	0.2810
		$max_depth=15$				
SDSS (T1+T2)			67.74	79.52	86.90	0.3235
SDSS-WISE (T1)	RF_RF	n_estimators=300	75.77	89.55	94.52	0.2022
		$max_depth=15$				
SDSS-WISE (T2)	RF_RF	$n_estimators=300$	93.01	96.40	96.97	0.1660
		max_depth=20				
SDSS-WISE (T1+T2)			81.60	91.87	95.35	0.1900



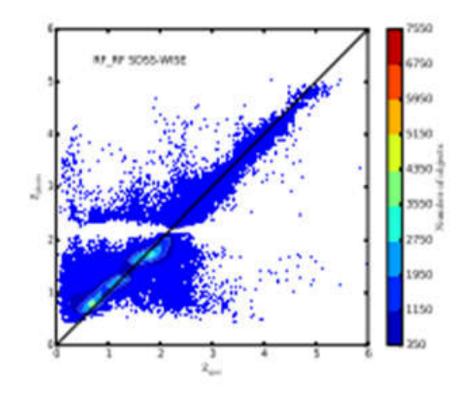
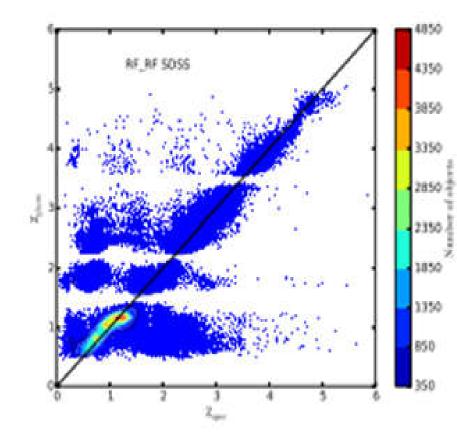


 Table 5
 Performance of photometric redshift estimation for different datasets with random forest after classifying one sample into four subsamples by random forest.

Data Set (Test set)	Algorithm	Model Parameters	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	σ
SDSS (t1)	RF_RF	n_estimators=200 max_depth=15	65.65	75.88	80.27	0.3760
SDSS (t2)	RF_RF	n_estimators=300 max_depth=15	73.81	85.05	87.07	0.2854
SDSS (t3)	RF_RF	n_estimators=300 max_depth=15	82.04	87.16	88.16	0.3131
SDSS (t4)	RF_RF	n_estimators=50 max_depth=15	95.35	96.49	96.68	0.1935
SDSS (t1+t2+t3+t4)		-	75.56	83.62	85.82	0.3213
SDSS-WISE (t1)	RF_RF	n_estimators=300 max_depth=15	80.43	90.16	93.35	0.1916
SDSS-WISE (t2)	RF_RF	n_estimators=300 max_depth=15	83.35	93.69	95.45	0.1860
SDSS-WISE (t3)	RF_RF	n_estimators=300 max_depth=15	91.95	95.48	96.26	0.1770
SDSS-WISE (t4)	RF_RF	n_estimators=200 max_depth=20	97.31	98.30	98.52	0.1420
SDSS-WISE (t1+t2+t3+t4)			85.33	93.01	94.97	0.1843



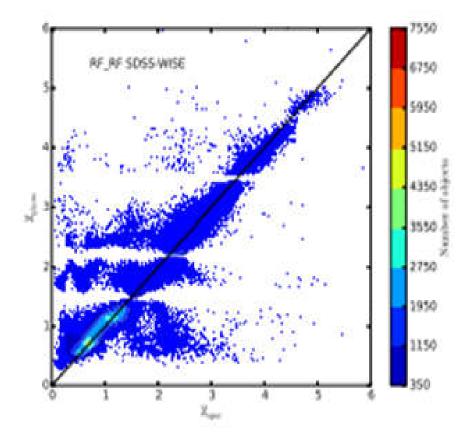


Table 4. Performance comparison of photometric redshift estimation with the SDSS-WISE sample for different schemes.

Scheme	Algorithm	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	$\sigma_{\rm rms}$
one sample	RF	79.87	91.37	95.23	0.1907
two subsamples	RF_RF	81.60	91.87	95.35	0.1900
four subsamples	RF_RF	85.33	93.01	94.97	0.1843
four subsamples	RF_RF by correction	85.76	93.28	95.19	0.1699

RF_RF means that random forest is used to build the classifier and the regressor. R F_RF by correction represents that they adopted the estimated redshift value from the regressor with four subsamples but kept the estimated value from one sample by ran dom forest near the three cutoff points (± 0.3) during photometric redshift estimation period. The performance metrics of RF_RF by correction all increase compared to those with one sample, two subsamples, four subsamples, especially $\sigma_{\rm rms}$ reduces to 0.1699. It is evident that this strategy is effective and applicable when the accuracy o photometric redshift estimation is improved.

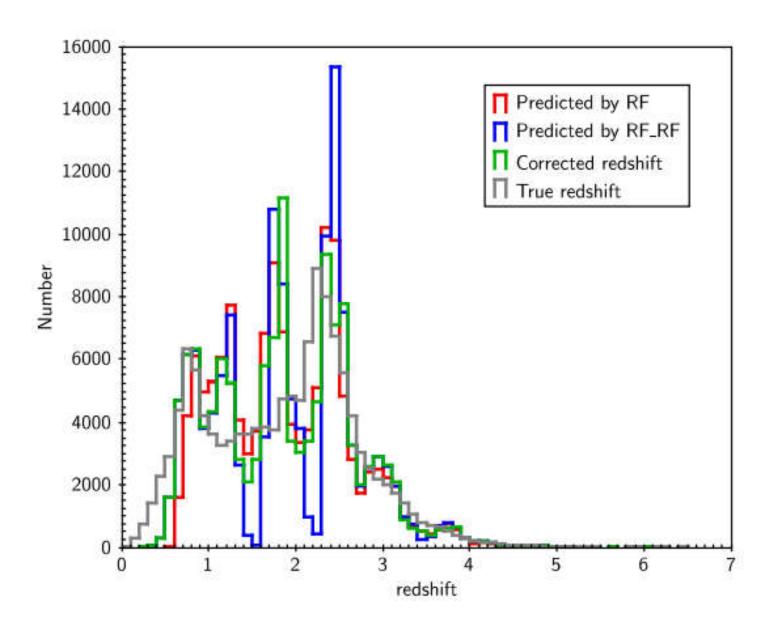


Fig. 7 Redshift distribution. Grey line represents true redshift; red line for estimated redshift from one sample by random forest; blue line for estimated line from four samples by RF_RF; green line for estimated redshift from four samples by RF_RF and corrected near the cutoff.

Improvements on photo-z.

- More photometric data in other bands
 -- UV(GALEX), near-IR(JHK), radio ...
- Much more accurate data
- Feature selection/extraction/weighting/reconstruction
- Better methods/hybrid methods/ensemble methods
- Algorithm selection and optimization
- How to deal with training sample?
- How to get a complete and respective sample?
- How to balance between accuracy and efficiency?



- Scintific issue
- Choice of ML method. (The more complex method is not always a better solution in big data era.)
- Data preparation is important.
- Each step of ML need be careful.
- High performance computing and parallel computing
- Team work



Thank you for your attention!!

We adopt the quasar sample from the data release 14 Quasar catalog (DR14Q) of the SDSS-IV/eBOSS (Paris et al 2018). The DR14Q catalog contains 526,356 unique quasars. Discarding the records which contain default SDSS magnitudes, zWarning =-1 and full magnitude errors large than 5, the number of the SDSS quasar sample is 445,958. When further getting rid of the records with default W1 and W2, the number of the SDSS-WSIE quasar sample is 324,333. Here all magnitudes are adopted AB magnitudes. The AB magnitude conversion and extinction correction process is referred to Schudler et al. (2017). The better quality data are obtained by the limitation with sciencePrimary = 1, Mode = 1, zWarrning = 0, excluding the records using flags such as BRIGHT, SATURATED, EDGE and BLENDED, and removing objects whose magnitude errors are larger than 0.2 in five optical bands and larger than 0.3 in two infrared bands. At this situation, the number of the SDSS-WISE quasar sample adds up to 261,705.

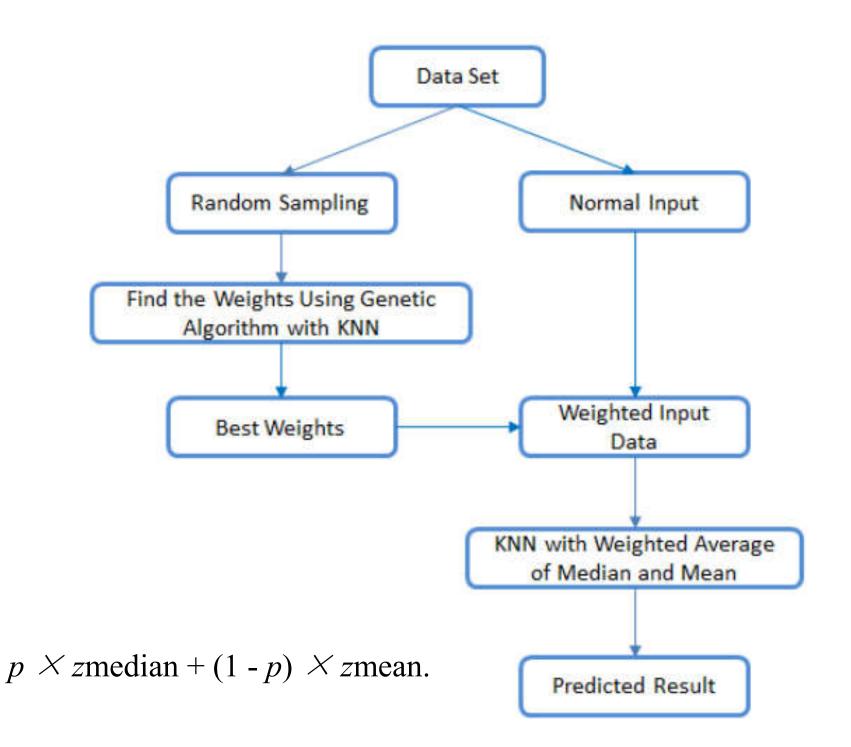


 Table 2
 Performance of photometric redshift estimation of different models for the SDSS sample with 5m_4c

Algorithm	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	σ	MSE	R^2	Time(s)
LASSO	32.41	73.22	82.05	0.4977	0.3777	-0.6983	115
SVR	60.81	79.76	84.33	0.3709	0.2933	0.0732	1403
NN	59.90	79.11	86.70	0.3475	0.2411	0.3286	3834
XGBoost	62.30	80.27	87.41	0.3303	0.2281	0.3908	2819
KNN	62.18	80.00	86.99	0.3344	0.2353	0.3512	137
RF	63.29	80.54	87.42	0.3263	0.2277	0.3887	16574
GK	66.48	81.80	87.53	0.3169	0.2340	0.4016	115

 Table 4
 Performance of photometric redshift estimation of different models for the SDSS-WISE sample with 7m_6c

Algorithm	$\delta_{0.1}(\%)$	$\delta_{0.2}(\%)$	$\delta_{0.3}(\%)$	σ	MSE	R^2	Time(s)
LASSO	50.54	78.87	89.58	0.3479	0.2085	0.4882	98
SVR	70.85	88.39	93.76	0.2365	0.1262	0.7422	1336
NN	77.11	90.83	95.24	0.2075	0.1064	0.7935	3749
XGBoost	78.83	91.27	95.44	0.1950	0.0989	0.8085	3129
KNN	78.57	91.10	95.20	0.1983	0.1036	0.7956	282
RF	79.76	91.53	95.37	0.1908	0.0998	0.8036	12944
GK	83.25	92.85	95.61	0.1777	0.0982	0.8179	319